



CAROLUS II & XIII
ROYO Y IMPERAD

A.S. 319

JULY, 2024

No.# of 2024

An Act Relating to Lottery and Gambling Regulation

Assented to on the #th of Month, Year

ESCORA, 2024



BE IT ENACTED, by the Office of the Prime Minister of the Dominion of Carolusburg, with the advice and consent of the Royal Carodian Parliament thereof, as follows:

Establish Gambling Regulation

1. There is no sufficient legislation in place to safely regulate the gambling market and meet the needs of Carodian citizens. This new Act will create provisions to oversee new lotteries and gambling entities, protecting both consumers and gambling institutions.

Free Market

2. Monopolies and dominant market power over specific sections of the economy create stagnation. No monopoly must be awarded to any individual or company in relation to the lottery or any other forms of gambling, a free and open market will be upheld and protected..

Gambling

3. Henceforth, “gambling” will be separated into two different categories:

- a. “Betting” is defined as, making or accepting a bet on: The outcome of a race, competition, or other event or process.
 - i. The likelihood of anything occurring or not occurring; or whether anything is or is not true.
- b. “Gaming” is defined as, A game that involves both an element of chance and an element of skill;
 - i. A game that involves an element of chance that can be eliminated by superlative skill;
 - ii. A game that is presented as involving an element of chance, but does not include a sport.

Lotteries

4. A lottery will be formally defined and must have three essential elements:

- Payment is required to participate;
- One or more prizes are awarded; and
- Those prizes are awarded by chance

Gambling Institutions

5. Businesses which allow patrons to engage in betting, gaming, or lotteries will be classified as gambling institutions.

Gambling Institutions Code of Practice

6. The following shall outline a code of practice to oversee gambling institutions and ensure all patrons are protected. All gambling institutions are legally obliged to comply with the code of practice.

- Gambling institutions must pay out any awards rightly owed to patrons, refusing to do so is illegal.
- Gambling institutions must be transparent in their selection process of winners in relation to lotteries.
- Institutions must openly post and display the most up-to-date gambling legislation in their servers, for all patrons to see.

Cheating

7. Henceforth “cheating” will be defined as: Acting dishonestly or unfairly in order to gain an advantage in “gaming” or “betting”.

- a. A person commits an offence if he/she cheats at gambling, or
- b. does anything for the purpose of enabling or assisting another person to cheat at gambling
- c. It is immaterial whether a person who cheats – improves his chances of winning anything, or
- d. wins anything

Noncompliance for Gambling Institutions

8. Failing to comply with the set code of practice will result in sanctions on the owners of gambling institutions.

- Failure to pay out patrons what they are rightly owed; a fine of 1,000,000 Cronas
- Lack of transparency in relation to lotteries; a fine of 3,000,000 Cronas
- Breaking the code repeatedly; institution to be shut down indefinitely

Punishments for Cheating

9. A person charged and found guilty of the offence of cheating may be liable to be punished in three ways, left to the discretion of the appropriate authorities.

- Barred from all gambling institutions, for a period of time ranging from 1 to 3 months, pending reviews from the appropriate authorities
- A fixed fine of 500,000 Cronas
- Repeat offenders can be barred from all gambling institutions for life, with no right to appeal

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Emperor of the Sarovian Commonwealth, represented
by the Carodian Parliament and Ministry of
Public Works and Government Services.*