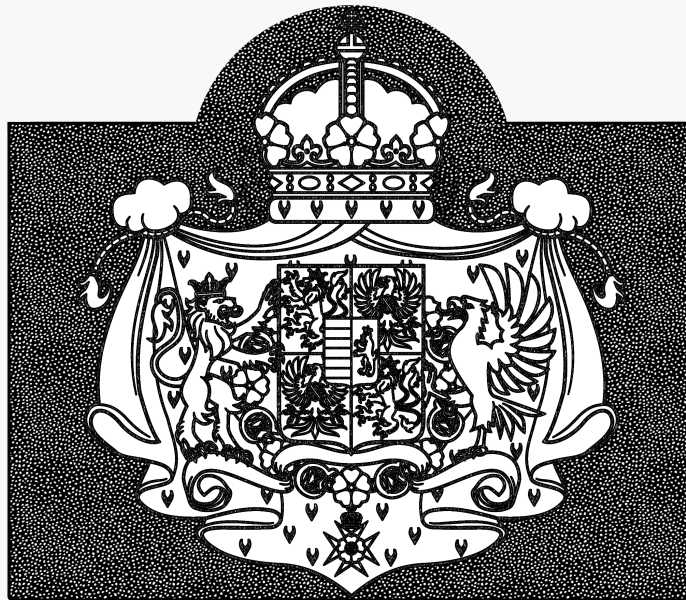


**THE**  
**EMPEROR'S REGULATIONS,**  
**DIRECTIVES AND ORDERS**

**FOR**  
**THE IMPERIAL ARMY**

**320 AS**



**SARHOLM**

**320 AS**

## PREAMBLE

**TEL MAJIS IMPERIALÒ** has been graciously pleased to consent to the following revisions and amendments of the “Emperor’s Regulations, Directives and Orders for the Imperial Army”. He has charged that this document be circulated throughout the Imperial Army and commands its contents be strictly observed.

All Commissioned Officers shall be held responsible that these regulations, directives and orders be strictly observed in all manners, and that any local instructions, ordinances or regimental standing orders that have or will be issued shall be guided by the spirit, objective and intent of the Emperor’s Regulations, Directives and Orders for the Imperial Army.

All previous elements of Standing Orders or references to the Emperor’s Regulations, Directives and Orders shall be hereby cancelled.

By command of the General Staff Headquarters,

*D. Ioan Vasa AIS ASN*  
*Merechal eui Impir*

Sarholm General Staff Headquarters

August 12th, 2024

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## SECTION I - ORGANISATION

### 1. Composition of the Imperial Army

#### *General Principles*

The Imperial Sarovian Army is and shall be composed of various Active and Reserve units. The Active units shall consist of troops considered “full-time” with an obligation of service every twenty four hours. Active Duty will consist of both combat and non-combatant service units. The Active units shall be henceforth known as the “Regular Force” colloquially, with the part-time Reserve units being known as the “Reserve Force”.

Reserve Units shall be designated on explicit order from Defence Staff Headquarters, to maintain the same regimental structures, traditions and ability of service. It is a requirement of service that a twenty-four hour period be allocated to call up members of the Reserve Force to resume duties in the Regular Force.

The Imperial Army will remain subservient to the National Defence Act of 2020, which formally invests His Imperial Majesty the Emperor as the Commander-in-Chief of the Imperial Army. This position is intertwined with the Sarovian Crown. The duties of the Commander-in-Chief are to be exercised by His Imperial Majesty, through a Viceregal Representative, or more traditionally by the Minister of Defence or Ministers of Militia and Defence, which are to provide orders through the use of General Orders.

The Imperial Army must maintain a ledger known as the Army List which shall provide a detailed, relatively up-to-date record of all Regiments, commissioned officers and Regimental taskings to the Commander-in-Chief and His Government, to be maintained by Defence Staff Headquarters and the Minister of Defence or Ministers of Militia and Defence.

### 2. Army Headquarters

#### *Defence Staff Headquarters*

Defence Staff Headquarters, in accordance with the National Defence Act, is the successor to the Supreme War Council as the bureaucratic alternative to defending Sarovian borders. While the Supreme War Council still exists in an unofficial formality, the Defence Staff's goal is to be the most important tool of the Emperor, the Prime Minister and the Minister of Defence. The Defence Staff is broken up into five roles which cover the entirety of the bureaucracy of the Imperial Sarovian Army (ISA) and Imperial Sarovian Navy (ISN). This

forms the Defence Staff Headquarters as a policy decision making board and not an effective council of war nor an institution where direct orders are to be issued from, rather policies.

The Defence Staff Headquarters, abbreviated as DSH, shall be composed directly up of the Imperial Army General Staff (Brigadier Generals, Major Generals, Lieutenant Generals and Generals) as well as the Imperial Sarovian Navy Admiralty (Commodores, Rear Admirals, Vice Admirals and Admirals.) This composition will allow for direct naval officers to have command and oversight over Army policy in the action of General Orders from the Defence Staff Headquarters, which shall be the only case henceforth where naval officers have oversight over Army policy and vice versa.

The Defence Staff Headquarters will provide various titles to the ranks that occupy it. These are to be compounded by the rank class of the incumbent. Each title will occupy a de-facto Department to allow itself to run the bureaucracy. These departments fall in direct line with the Supreme War Council:

- a) Department of Engineering and the Engineer-General / Engineer-Admiral:
  - i) The Engineer-General is in charge of creating things. The Engineer-General is creating various maps, infographics, photos and guides to help people in the Imperial Army and Navy have an easier go at it. Examples are creating guides of good places to defend in Campaigns mode in Classic, mapping locations of where to buy pieces of the uniform, weapons, salutes, etc on both Classic and West, guides to make money on both Classic and West, monthly unit photos on West and Classic and recommending buildings to be constructed on both West and Classic.
- b) Department of Supply & Logistics and the Quartermaster-General / Quartermaster-Admiral:
  - i) The Quartermaster-General is in charge of keeping records of Sarovian supplies and equipment on both Classic and West. Having accurate records (every week/two weeks) of what Sarovians have in their inventories is crucial for planning future events. Examples are cataloguing our shield/sword codes on Classic and requesting new ones we might need, logging who has which uniforms on Classic and West, using the guides from the Department of Engineering to encourage members to get all the necessary equipment, logging who has what weapons/guns on Ol'West so they are kept at a minimum standard of effectiveness.
- c) Department of Standards and the Inspector-General / Inspector-Admiral:
  - i) The Inspector-General is in charge of training Sarovians everywhere. They are in command of all of the Sarovian military academic institutions



(Ironwood Military Academy, Kiev Staff College, Wolfwater Naval Academy, School of Cavalry and School of Infantry) and are responsible for bringing all Sarovians to a basic level of education and competency. Examples of their work are getting people through courses quickly without losing quality, grading all tests, answering questions and providing recommendations to the Department of Operations & Personnel over promotions.

- d) Department of Operations & Personnel and the Adjutant-General / Adjutant-Admiral:
  - i) The Adjutant-General is in charge of the activities Sarovia does on both games as well as managing our rosters. Their main job is the efficient organisation of the entire armed forces and make sure no area is weaker than another. Examples of their work are managing our rosters directly, getting people in the Reserve units, making sure medals/honours are properly recorded in our records and planning that week's Army/Navy daily event one week ahead of time for ease of access.
- e) Department of Signals and the Signaller-General / Signaller-Admiral:
  - i) The Signaller-General is in charge of Sarovian military communications, through and through. Their whole job is passing information along throughout the Army and Navy so everyone knows and is well aware of it. Examples of their job may include recommending (and/or) making Pathe videos about military topics, running a Sarovian military social media page, sending pings every day for events and writing official battle/event reports after they happen.

#### *General Staff Headquarters*

General Staff Headquarters, in accordance with the National Defence Act, is the main institutional head for the administration and leadership of the Imperial Sarovian Army and therefore considered the Army's "seat of authority". All executive orders pertaining to the organisation of the Imperial Army or anything pertaining to regulations are to be passed by the General Staff Headquarters, which is to be chaired by the Field Marshal of the Realm or a General Commanding Officer acting as a deputy.

#### *Councils-of-War*

The General Staff Headquarters may, at any time, formally invoke its right to call a formal Council-of-War. Any member of the General Staff may do so and it shall be effective immediately unless the Chief of Staff or the Field Marshal overrules the decision. This will consist of a formal meeting of all members of the Imperial Sarovian Army who are in command of any standalone unit, such as military bases and installations, regimental colonels, and the General Staff itself. The Council-of-War will vote on a course of action and

the result is binding. Only a simple majority is necessary. This allows for a publicly unanimous and democratic decision to remove individual responsibility for difficult decisions. The result may be vetoed by the Field Marshal or his Chief of Staff.

### 3. Army Districts

#### *Home District*

The Home District of the Imperial Army shall consist specifically of all units garrisoned on a full-time basis within the legal limits of the City of Sarholm, and any part-time service when necessity requires. Any unit deemed to be garrisoned within the City of Sarholm shall fall under the jurisdiction of the District. The District will be led by the Major-General of the Blue Guard Corps. The District Commander (abbreviated as HDC) may provide and issue District Standing Orders and Regulations (DSORs), which may provide useful orders to all units within the District. DSORs may not impede on any already existing Standing Orders. The Home District is responsible for the following:

- a) The protection of the Imperial Residences;
- b) The protection of public order on the order of the Emperor;
- c) The planning and execution of all ceremonial events throughout the city; and
- d) Protection of the Defence Staff and Army Headquarters where necessary.

#### *Estos District*

The Estos District of the Imperial Army shall consist specifically of all units garrisoned on a full-time basis within the continent of Estos. Any unit deemed to be garrisoned within the continent shall fall under the jurisdiction of the District. The District will be led by a General Officer or Field Marshal as per decided by the Defence Staff. Should a Field Marshal be appointed, he shall be assumed to take the post unless otherwise stated. The District Commander (abbreviated as EDC) may provide and issue District Standing Orders and Regulations (DSORs), which may provide useful orders to all units within the District. DSORs may not impede on any already existing Standing Orders. The Estos District is responsible for the following:

- a) The protection of Sarovian territory and borders on the continent;
- b) The protection of public order on the order of the Emperor;
- c) The training, execution and education of members of the Imperial Army while on the continent; and
- d) Protection of the Defence Staff and Army Headquarters where necessary.

#### *Boreas District*

The Boreas District of the Imperial Army shall consist specifically of all units garrisoned on a full-time basis within the continent of Boreas. Any unit deemed to be garrisoned within the continent shall fall under the jurisdiction of the District. The District will be led by a General Officer

or Field Marshal as per decided by the Defence Staff. The District Commander (abbreviated as MDC) may provide and issue District Standing Orders and Regulations (DSORs), which may provide useful orders to all units within the District. DSORs may not impede on any already existing Standing Orders. The Boreas District is responsible for the following:

- a) The protection of Sarovian territory and borders on the continent;
- b) The protection of public order on the order of the Emperor;
- c) The training, execution and education of members of the Imperial Army while on the continent; and
- d) Protection of the Defence Staff and Army Headquarters where necessary.

*Ostos District*

The Ostos District of the Imperial Army shall consist specifically of all units garrisoned on a full and part-time basis within the continent of Ostos. Any unit deemed to be garrisoned within the continent shall fall under the jurisdiction of the District. The District's purpose is to house and maintain land elements of the Dominion of Carolusburg and Sarovian assets. The District will be led by a General Officer, Flag Officer, Field Marshal or First Sea Lord as per decided by the Defence Staff. Should a First Sea Lord be appointed, he shall be assumed to take the post unless otherwise stated. The District Commander (abbreviated as ODC) may provide and issue District Standing Orders and Regulations (DSORs), which may provide useful orders to all units within the District. DSORs may not impede on any already existing Standing Orders. The Ostos District is responsible for the following:

- a) The protection of Sarovian territory and borders on the continent;
- b) The protection of public order on the order of the Emperor;
- c) The training, execution and education of members of the Imperial Army while on the continent; and
- d) Protection of the Defence Staff and Army Headquarters where necessary.

*Orios District*

The Orios District of the Imperial Army shall consist specifically of all units garrisoned on a full and part-time basis within the continent of Orios. Any unit deemed to be garrisoned within the continent shall fall under the jurisdiction of the District. The District's purpose is to house and maintain land elements of the Dominion of Carolusburg and Sarovian assets. The District will be led by a General Officer, Flag Officer, Field Marshal or First Sea Lord as per decided by the Defence Staff. Should a First Sea Lord be appointed, he shall be assumed to take the post unless otherwise stated. The District Commander (abbreviated as ODC) may provide and issue District Standing Orders and Regulations (DSORs), which may provide useful orders to all units within the District. DSORs may not impede on any already existing Standing Orders. The Orios District is responsible for the following:

- a) The protection of Sarovian territory and borders on the continent;
- b) The protection of public order on the order of the Emperor;
- c) The training, execution and education of members of the Imperial Army while on the continent; and
- d) Protection of the Defence Staff and Army Headquarters where necessary.

#### 4. Command and Control

##### *Chain of Command and Contingencies*

In all situations, the proper Chain of Command must be followed. The use of the Chain of Command is a crucial tool to aid in the flow of information and orders to ensure everyone is properly communicating. It is paramount that officers and men of one chain of command do not “jump” the chain of command, and it is a minor service offence to do so. There shall exist two formal chains of command; one for peace and one for times where a state of war has been declared.

##### **a) Peacetime Chain of Command**

- i) Ministry of Defence and Defence Staff
  - 1) Army Headquarters
    - (a) Corps Headquarters
      - (i) Regiment Headquarters
        - (1) Battalion Headquarters

##### **b) Chain of Command in War**

- i) Commander-in-Chief
  - 1) Ministry of Defence and Defence Staff
    - (a) Army Headquarters
      - (i) Corps Headquarters
        - (1) Brigade (should one be assigned)
          - a. Regiment Headquarters
            - i. Battalion Headquarters

##### *Exercise and Control*

It is paramount that regimental staff tend to their own regiments, and not interfere with other battalions or regiments and their affairs. This is an ideal situation, but not perfect, and scenarios exist which render it obsolete. In the event of war, regimental staff may issue orders to battalions and even regiments outside of their chain of command if the order would be necessary to aid in the war effort.

Officers who share the same rank and cannot designate one of themselves to be in command may turn to their commission scroll. The officer who obtained his commission scroll first shall assume command.

*Commonwealth Order of Precedence*

The Imperial Sarovian Army shall in all circumstances find itself superior to elements of the various Commonwealth armies, navies, and militias. Soldiers must salute to officers of other Commonwealth realms as long as they possess a commission. Two officers of the same rank within the Imperial Army and a Commonwealth force will naturally defer command to the Imperial Army officer. At no point, unless Army Headquarters or the Defence Staff deems it necessary, will a Commonwealth officer take command over an Imperial Sarovian Army officer.

## **SECTION II - APPOINTMENT, PROMOTIONS, RANK, COMMAND AND PRECEDENCE OF COMMISSIONED OFFICERS**

### **1. Appointment**

*Authority of Commission*

An individual who possesses a signed commission scroll, bearing the name of the individual and the signature or seal of any Sarovian monarch shall possess the authority of a Commissioned Officer within the Imperial Sarovian Army. A Commissioned Officer retains power over members of the Imperial Army and, as per that authority and power, is directly responsible for not only their wellbeing but their success in the Imperial Sarovian Army.

*Prerequisites of Appointment*

An individual who wishes to be appointed to a Commissioned Officer must obtain and possess an academic degree from an accredited university recognised by His Imperial Majesty's Government. This degree may be from a Sarovian school or foreign school so long as the Government grants its blessing. Additionally, the individual must have completed all prerequisite army educational courses deemed necessary by His Imperial Majesty's Government to obtain his commission.

## 2. Promotion

### *Promotion to Commissioned Officer*

An individual who is seeking to be promoted from the ranks of non-commissioned members to a Commissioned Officer must:

- a) Be a Sarovian citizen;
- b) Possess a valid and legal educational degree;
- c) Complete all necessary academic prerequisites for Army education;
- d) Be in good standing among Army Headquarters;
- e) Be in good standing with their Regimental Commanding Officer; and
- f) Obtain a signed Commission Scroll from the Emperor.

### *Promotion to Commanding Officer*

A Commissioned Officer who is seeking to be promoted and seeking an appointment to command a unit, base, district or other similar post must:

- a) Possess a Commission Scroll;
- b) Possess the rank of Captain or above;
- c) Complete all necessary academic prerequisites for Commanding Officer education;
- d) Be in good standing among Army Headquarters; and
- e) Be in good standing with the General Staff.

### *Promotion to General Officer*

A Commissioned Officer who is seeking to be promoted to the ranks of the General Staff must:

- a) Possess a Commission Scroll;
- b) Possess the rank of Lieutenant-Colonel or above;
- c) Complete all necessary academic prerequisites for General Officer education;
- d) Be in good standing among the General Staff;
- e) Be in good standing with and gain permission from Leda Palace; and
- f) Display exceptional command and control abilities.

## 3. Rank and Postings

### *Brevet Rank*

It may be deemed necessary for the General Staff to recognise deeds of members of the Imperial Sarovian Army and reward the members. A brevet rank is a rank that essentially

marks an individual for future promotion, but cannot be fulfilled immediately due to a lack of vacancy or prerequisites being unfinished. This rank does not under any circumstances convey authority or serve as an “acting officer” rank, but rather it is a temporary reward and promise of future promotion upon vacancy or prerequisites being completed. The brevet rank and ordinary rank are either both to be worn, ie “Major & Lieutenant-Colonel John Smith” or abbreviated, “Mj. & Lt.Col John Smith”. Non-Commissioned Members cannot obtain Commissioned brevet ranks.

#### *Honorary Appointments*

It may be deemed necessary for the General Staff, Defence Staff or Leda Palace to convey and bestow a rank upon a foreign dignitary, a retired veteran, a senior civil servant or other individual as a mark of respect and gratitude for service. This shall be known as being appointed a position *à la suite*. Honorary appointments shall not consist of full-time service and possess no official duties, and are not considered to consist of being within the Imperial Army. Appointments may consist of officer ranks which due to the honorary nature of the position do not need commissions signed from the Sovereign. All honorary appointments within and above the General Staff must be countersigned by the Sovereign.

## **4. Command and Precedence**

#### *Command of Officers*

Officers shall, under all circumstances, be considered in command of their immediate and assigned subordinates. It is the responsibility of the Officer to take their wellbeing into consideration for all orders given and to maintain common decency and respect in any mandated orders.

#### *Precedence of Officers*

As stated in section I.3, all Regular Force members shall hold command and control over Commonwealth forces when in joint contact. Regular Force and Reserve Force Officers of the same rank defer authority to the Regular Officer regardless if the Reserve Officer’s commission scroll is signed and dated earlier. If the Reserve Force is called into active, full-time duty, however, this exception is no longer applicable. Imperial Sarovian Army officers of the same rank as their naval counterparts possess authority over them due to the seniority of the Imperial Army.

## SECTION III - ENLISTMENT, PROMOTIONS, RANK AND SERVICE OF ENLISTED SOLDIERS

### 1. Enlistment

#### *General Instructions*

All members who wish to join His Imperial Majesty's Imperial Army must publicly make known their intention to serve; as well as be willing to undergo the training and necessary education as required. Members who are neither willing to publicly make their intention known nor be willing to undergo the training necessary to them must require written permission from a member of the Defence Staff.

#### *Prerequisites of Enlistment*

All members who wish to join His Imperial Majesty's Imperial Army must meet the following prerequisites:

- a) Meet their regimental standards, as written in Regimental Standing Orders;
- b) Indicate which trade and profession they wish to engage in service with;
- c) Have no criminal background that has not been granted a pardon;
- d) Have not been discharged dishonourably from the services of the Crown, such as but not limited to the Imperial Army, Imperial Navy, Imperial Marines, Royal Carodian Militia, Royal Philippian Militia, Metternauian Militia, Imperial Sarovian Constabulary, Territorial Reserves or Sarholm Constabulary; and
- e) Must be willing to swear the constitutional Oath of Allegiance to His Imperial Majesty the Emperor.

### 2. Promotion

#### *Promotion to the Rank of Soldat*

An individual who is seeking to be promoted from Fleche to join the professional ranks of the Imperial Army must:

- a) Be a Sarovian resident;
- b) Complete all necessary academic prerequisites such as Basic Training (Army);
- c) Be in good standing with the Ironwood Military Academy or other affiliated institution;
- d) Purchase a complete set of their No.2 Service Uniform;



- e) Swear the constitutional Oath of Allegiance to His Imperial Majesty the Emperor;  
and
- f) Take an identification picture at a registered Sarovian photography studio.

*Promotion to and within the Non-Commissioned Ranks*

An individual who is seeking to be promoted above and beyond the rank of Soldat must:

- a) Be a Sarovian resident;
- b) Complete all necessary academic prerequisites as to their specified trade, such as Cavalry School for cavalrymen and Infantry School for infantrymen;
- c) Be in good standing with the Karlstadt Combat Arms School or other affiliated institution;
- d) Purchase a complete set of their No.3 Dress Uniform,
- e) Be in good standing with their Regimental Commanding Officer; and
- f) Take a graduation picture at a registered Sarovian photography studio.

Past the initial rank of Soldat, the following criteria will be enforced:

- a) Be a Sarovian resident;
- b) Have completed all necessary previous academic prerequisites;
- c) Be in good standing with their Regimental Commanding Officer; and
- d) Accept their promotion on the Parade Ground with a promotion picture beside their Regimental Commanding Officer.

*Promotion to Soldat-Oficier*

An individual who is seeking to be promoted and join the senior members of the Non-Commissioned Members such as the Warrant Officers must:

- a) Be a Sarovian citizen;
- b) Have completed all necessary previous academic prerequisites;
- c) Complete the necessary Senior Leadership Course;
- d) Be in good standing with their Regimental Commanding Officer; and
- e) Accept their promotion on the Parade Ground with a promotion picture beside their Regimental Commanding Officer.

### 3. Rank and Service

#### *Honourary Appointments*

It may be deemed necessary for the Regimental Staff, General Staff or Defence Staff to convey and bestow a rank upon an actively serving non-commissioned member of a regiment as a mark of respect and gratitude for service. Unlike officers serving *à la suite*, non-commissioned members gain tangible benefits and authority through the use of non-commissioned member appointments. Honourary appointments shall consist of full-time service and possess official duties. There shall be four standardised honorary appointments for non-commissioned members;

- a) Sobisergente Regementale;
  - i) The Sobisergente Regementale (SSR) shall be the most experienced and most talented of the Sergentes, Soldat-Oficiers, and Sobisoldat-Oficiers in the Regiment. It is not awarded off of seniority but it is usually bestowed to the Sobisoldat-Oficier. The Sobisergente Regementale shall be properly addressed at all times as the Sobisergente, and shall bestow his or her title in his or her rank both in-game and in administrative servers and documentation, but will be paid and fall in the chain of command as per his or her genuine rank.
- b) Sobisergente Armeritale;
  - i) The Sobisergente Armeritale (SSA) shall be the most experienced and most talented of all non-commissioned members in the entire Army. It is a distinction awarded solely by the personal discretion of the General Staff. It is not awarded off of seniority but it is usually bestowed to the most experienced, talented, and respected of the Sobisergentes Regementale. The Sobisergente Regementale shall be properly addressed at all times as the Sobisergente, and shall bestow his or her title in his or her rank both in-game and in administrative servers and documentation, but will be paid and fall in the chain of command as per his or her genuine rank.
- c) Drannesergente;
  - i) The Drannesergente (DS) shall be the most experienced and most talented of the non-commissioned members within the Blue Guard Corps. It is awarded off of seniority. The Drannesergente shall be properly addressed at all times as Drannesergente, and shall bestow his or her title in his or her rank both in-game and in administrative servers and documentation, but will be paid and fall in the chain of command as per his or her genuine rank.

## SECTION IV - DUTIES OF COMMANDERS, INSPECTIONS, REPORTS AND CORRESPONDENCE

### 1. Duties of Commanders

#### *Duties of the Merechal eui Impir*

If appointed, the Merechal eui Impir assumes command of Commander-in-Chief of Imperial Sarovian Army personnel on all continents. The Merechal eui Impir is responsible for all actions under his or her command, and is answerable to the Minister of Defence, the Prime Minister, and His Imperial Majesty the Emperor alone. There may be one Field Marshal at a time, and unlimited *à la suite* Merechals, as designated by His Imperial Majesty the Emperor. The Merechal eui Impir's duties include but are not limited to:

- a) Ensuring the Imperial Sarovian Army maintains a state of high readiness;
- b) Ensuring the General Staff Headquarters is appropriately filled and resumes their professional obligations effectively;
- c) Ensuring the Imperial Army maintains an effective ability to wage war and provide mentorship to senior officers to improve their ability to perform an independent command; and
- d) Maintain good order, discipline and loyalty to the Crown.

#### *Duties of the Chief of Staff*

If appointed, the Chief of Staff aids the effectiveness of the Commander-in-Chief of Imperial Sarovian Army and is responsible for effectively delivering orders to personnel on all continents. The Chief of Staff is responsible for all actions under his or her command, and is answerable to the Merechal eui Impir, the Minister of Defence, the Prime Minister, and His Imperial Majesty the Emperor alone. There may be one Chief of Staff. The Chief of Staff's duties include but are not limited to:

- a) Taking the intention and orders of the Commander-in-Chief and writing them down in clear, concise and uncomplicated language to be published as official orders;
- b) The publication of orders with correct usage of Army documents, such as proper watermarks and format;
- c) Ensuring tasks given to the Commander-in-Chief's subordinates are appropriately followed out; and
- d) Aiding in the duties of the Commander-in-Chief wherever and whenever necessary.

*Duties of a General Officer (Commanding)*

A General Officer (Commanding) is a General Officer specifically given command and control over a unit or institution whereas fit for their rank and position. A General Officer (Commanding) or GO(C) may lead a Corps or a Military Academy. They shall be responsible for the subordinates underneath them, and are directly in charge of an institution, not a post. A General Officer (Commanding)'s duties include but are not limited to:

- a) The effective leadership of their institution, meeting all requirements laid down by the General Staff Headquarters and all superiors;
- b) The timely and effective resolution of problems wherever they may arise;
- c) The effective leadership of a Corps or Institution as an independent juncture not relying on other institutions;
- d) The appropriate advice and counsel towards subordinates on Regimental Staffs; and
- e) Maintaining proper rosters and ensuring the institution is adequately staffed.

*Duties of a General Officer (District)*

A General Officer (District) is a General Officer specifically given command and control over a military district as seen in Section I, Subsection 3. A General Officer (District) or GO(D) shall be responsible for the subordinates underneath them, and are directly in charge of the district, not a unit. A General Officer (District)'s duties include but are not limited to:

- a) The effective leadership of their District, meeting all requirements laid down by the General Staff Headquarters and all superiors;
- b) The timely and effective resolution of problems wherever they may arise by working with Commanding staffs;
- c) The effective teamwork of the District Staff;
- d) The appropriate advice and counsel towards subordinates on Regimental Staffs;
- e) The regular maintenance and updates given to District Standing Orders and Regulations; and
- f) Maintaining the integrity of the District.

*Duties of a Commanding Officer (Institution)*

A Commanding Officer (Institution) is a Commanding Officer specifically given command and control over a military unit such as a military academy. Unlike General Officers who may possess command and control over the institution, a Commanding Officer or CO shall be responsible for the personnel within the institution and the day-to-day duties. A Commanding Officer's duties include but are not limited to:

- a) The effective leadership of their institution, meeting all requirements laid down by the General Staff Headquarters and all superiors;

- b) The timely and effective resolution of problems wherever they may arise;
- c) Ensuring all members of the institution adhere to the guidelines, standing orders and ERDOs as prescribed by law;
- d) Ensuring the institution is meeting quotas and staff positions are adequately filled; and
- e) Ensuring all members under their command are passed through the institution in a timely manner.

*Duties of a Commanding Officer (Unit)*

A Commanding Officer (Unit) is a Commanding Officer specifically given command and control over a military unit such as a brigade, a regiment or a battalion. The Commanding Officer or CO shall possess command and control over the unit, and shall be responsible for the personnel within the unit and the day-to-day duties. A Commanding Officer's duties include but are not limited to:

- a) For a Brigade Commanding Officer (BCO);
  - i) Ensuring the Brigade is quickly formed up and all members are aware of the makeup of the Brigade;
  - ii) Ensuring all officers within the Brigade are adequately prepared for their objective;
  - iii) Ensuring the Brigade strictly adheres to the ERDOs, DSORs, RSOs through the use of punishment and enforcement of Sergeants and Warrant Officers; and
  - iv) Maintain the Brigade's combat effectiveness at all times.
- b) For a Regimental Commanding Officer (RCO);
  - i) Ensuring the Regiment is adequately staffed with non-commissioned members;
  - ii) Ensuring the Regiment strictly adheres to the ERDOs, DSORs, RSOs through the use of punishment and enforcement of Sergeants and Warrant Officers;
  - iii) Ensuring unity between both Battalions of the Regiment and equality in regards to activity;
  - iv) Plan and approve of promotions as necessary and within the powers of the RCO;
  - v) Orchestrate and complete Regimental parades and foster Regimental esprit de corps and Regimental pride;
  - vi) Oversee the successful training of Regimental members through various military institutions such as the Kiev Staff College; Ironwood Military Academy and Karlstadt Combat Arms School; and

- vii) Maintain the Regiment's activity and ensure it is suited for combat actions at all times.
- c) For a Battalion Commanding Officer (BTCO);
  - i) Ensuring the Battalion is adequately staffed with non-commissioned members;
  - ii) Ensuring the Battalion's strict adherence to the RSOs through the use of punishment and enforcement of Sergeants and Warrant Officers;
  - iii) Ensure all members of the Battalion maintain respectable discipline and proper dress and deportment, as well as proper drill; and
  - iv) Maintain the Battalion's activity and ensure it is suited for combat actions at all times.

## 2. Inspections

### *General Principles of an Inspection*

Any member of a unit that is above the rank of Corporal or possesses the Lead Guardsmen appointment may, at any time with the approval of the unit staff (at a Battalion or Regimental level), schedule and complete an inspection. A Commanding Officer of any unit or institution may do the same without permission. If the individual organising and running the inspection is an Officer, he or she must wear and equip a parade sword.

An inspection is responsible for maintaining good drill, proper dress and deportment and high discipline, as well as an attention to detail. The procedures of inspections may vary from unit to unit, but all proper inspections shall have per individual being inspected:

- a) An example of effective and proper drill, i.e, proper turns to demonstrate proficiency;
- b) An example of proper respect and compliments given, i.e, saluting for officers, proper rank and title greetings (Yes Sergeant Major! No Sir!);
- c) An example of proper dress and deportment, i.e, proper uniform, equipment, accessories, shields; weapons, etc;
- d) An example of mentorship, i.e, a subordinate being brought along to instruct him or her how to complete inspections in the future.

### *Formal Inspection by the Inspector-General*

At any moment the Inspector-General may call for an inquiry and launch a formal inspection of a particular unit anywhere in the chain of command. The Inspector-General will then, through a period of no longer than seven days, accurately record the following details of the unit and present it to the Defence Minister to include in his or her report to His Imperial Majesty the Emperor:

- a) Soldiers within the unit who have completed Basic Training;
- b) Soldiers within the unit who have completed Infantry or Cavalry School;
- c) Soldiers within the unit who have No.2 uniforms;
- d) Soldiers within the unit who have No.3 uniforms; and
- e) All empty vacancies of the unit on paper;

All of the following categories will be put into a percentage and, upon the average of all five categories being lower than fifty percent, may trigger the immediate removal of the Commanding Officer of the Unit.

### **3. Reports and Correspondence**

#### *Reports to District Commanders*

At the request of a District Commander, units within the District above the Battalion level may be compelled to write a one page report to the District Commander. The report shall reveal any information as requested by the District Commander, as well as be featured on a proper unit documentation. Included in the report must consist of all active-duty members within the unit and any and all infractions of the DSORs within a two week period.

#### *Reports to the Chief of Staff and Field Marshal*

At the request of the Chief of Staff or Field Marshal, units above the Battalion level may be compelled to write a one page report to the Chief of Staff or Field Marshal. The report shall reveal any information as requested by the Chief of Staff or Field Marshal, as well as be featured on a proper unit documentation. Included in the report must consist of all members within the unit and any and all infractions of the ERDOs within a two week period.

#### *Reports to Minister of Defence*

At the request of the Minister of Defence, units above the Corps level may be compelled to write a one page report to the Minister of Defence. The report shall reveal any information as requested by the Minister of Defence, as well as be featured on a proper unit documentation. Included in the report must consist of all members within the Imperial Army and any and all potential threats to national sovereignty, alongside the Army List.

#### *Formal Correspondence Instructions*

All members when writing official reports, unit histories, logs or correspondence must follow the guidelines set out in the Etiquette Guide. All honours, honorary appointments, titles and similar must be included to pay proper respects and compliments. Failure to convey proper respect may require the writer to rewrite it within a twenty four hour period.

## SECTION V - DISCIPLINE, COURT MARTIAL, SERVICE OFFENCES AND CODE OF CONDUCT

### 1. Discipline

#### *Disciplinary Jurisdiction*

In the event where discipline needs to be distributed, the highest ranking officer available in his or her Battalion should be the one to issue the punishment. Should there be no Battalion level officer to distribute discipline, then a Regimental level commander or higher may issue discipline. Other Battalion staff shall not issue discipline. Discipline of members of the Blue Guard Corps shall only be done of the Corps staff, delegated to Guard Battalion staff if possible.

#### *Minor and Major Sanctions*

Service members who improperly conduct themselves in the service of the Imperial Sarovian Army are or will be deemed in violation of the Emperor's Regulations, Directives and Orders, and, depending on the severity of the infraction, be divided into one of two groups: minor and major sanctions. Major sanctions may be drawn up by the Regimental Commanding Officer or any other superior position and must be approved by a justice of the First Court. Minor sanctions may be drawn up by any Sergeant or superior position and simply approved by the Regimental Commanding Officer or an approved deputy, but no other member outside of the Regiment may approve.

Members who conduct themselves in an improper manner shall be immediately determined to have offended either the minor or major sanction category and be labelled and charged appropriately. No member may use the defence of ignorance or amendment to the Emperor's Regulations, Directives and Orders as a valid excuse of which to escape punishment.

Major sanctions shall be used as a basis to punish and reform members who have committed acts that, if they continue, will serve to remove them from the Imperial Army. A member who acquires three major sanctions in a 90 day period is liable to be removed from the Imperial Army Regular Force to the Reserve Force, and any additional sanction in the aftermath will result in the dishonourable discharge route, which will prevent them from service for no less than four months. At any time, a Regimental Commanding Officer may push for a singular major sanction to warrant removal from the Imperial Army, to be granted by the First Court. Minor sanctions will not have a similar function, and are only intended to correct improper behaviour and refine discipline of the soldier in which the



sanction is being applied to. Three minor sanctions in one month may, upon the wish from a Regimental Commanding Officer, be transferred to one major sanction.

## 2. Courts Martial

### *General Instructions of the Courts Martial*

All service members may, at any time upon committing a major service offence, request a court martial. Minor offences may not be appealed nor may they be argued in courts martial. The General Staff shall, upon the necessity to convene the courts martial, select an individual officer or a series of officers to serve as a judge. The Battalion or Regimental Commanding Officer must represent the prosecution and the service member must represent themselves.

### *Courts Martial of Commissioned Officers*

The service member shall be brought before the judge by an escort of two other service members of similar rank, who must be commissioned officers as well. The commissioned officer service member shall surrender his or her parade sword on a mannequin, statue, or other method. The Battalion or Regimental Commanding Officer, or if the individual is one themselves, a General Officer, will make their case in no longer than fifteen minutes, in any format they wish, followed by the service member to speak with no longer than twenty minutes. The judge will decide within one hour of the conclusion a punishment which is fitting for the crime, as per the Emperor's Regulations, Directives and Orders or the Standing Orders of the offender's unit. While the judge is deliberating, the service member and the Battalion or Regimental Commanding Officer, or General Officer, shall exit. They return to hear the verdict. Should the verdict be guilty, the sword will no longer be on the table in front of them, but may be returned if they keep their commissioned officer rank. With the exception of His Imperial Majesty the Emperor, only court martials can, upon the recommendation of the judge, strip an officer of their commission and reduce them to the non-commissioned ranks. Should the service member refuse to attend, a court martial may be heard in absentia.

### *Courts Martial within the Non-Commissioned Ranks*

The service member shall be brought before the judge by an escort of two other service members of similar rank. The Battalion or Regimental Commanding Officer will make their case in no longer than ten minutes, in any format they wish, followed by the service member to speak with no longer than twelve minutes. The judge will decide within ten minutes of the conclusion a punishment which is fitting for the crime, as per the Emperor's Regulations, Directives and Orders or the Standing Orders of the offender's unit. While the judge is deliberating, the service member and the Battalion or Regimental Commanding

Officer shall exit. They return to hear the verdict. Should the service member refuse to attend, a court martial may be heard in absentia.

### 3. Service Offences

#### *Minor Service Offences*

The following shall consist of the various minor sanctions that any service member may be charged with:

- a) Failure to maintain direction and go off-tag unless receiving directions to an otherwise by a commissioned officer;
- b) Failure to pay proper honours and compliments, including saluting standards, colours, guns or commissioned officers, bowing to His Imperial Majesty the Emperor, and/or addressing a non-commissioned officer by their rank or a commissioned officer by Sir or Ma'am;
- c) Failure to adhere to the regulations and courtesies provided in the Etiquette Guide;
- d) Failure to alert and gain permission to be absent for a period exceeding twenty four hours from the Regimental Commanding Officer;
- e) Failure to alert and gain permission to be absent from ones post, training exercise or event from the Regimental Commanding Officer;
- f) Failure to remain alert and ready by the consumption of intoxicating substances, and said intoxication can or has threatened the wellbeing of the unit's cohesion and civility;
- g) Failure to remain civil and use language befitting a representative of the Imperial Sarovian Army;
- h) Failure to adhere to the unit's Standing Orders;
- i) Failure to maintain a high standard of dress, and/or a lack of or improper uniform for necessary functions such as day-to-day wear, garrison duties, field work, combat or parade functions;
- j) Failure to properly apply disciplinary actions in a timely manner to those who have been convicted or found guilty of service offences,
- k) Failure to remain and keep open contact with all members of the Imperial Sarovian Armed Forces; such as by blocking communication or purposefully avoiding communication; and
- l) Any other breach of the peace of the unit in which a Regimental Officer is certain remedial measures must take effect.

Minor sanctions shall not consist of cruel, excessive or overly harsh punishments, and shall be left to the Regimental Commanding Officer, so long as the punishment is within the following regulations:

- a) No more than a fine of 300Sr per offence,
- b) No more than one hours drill per day, no more than five days a week, including lengths;
- c) No more than three consecutive days of “Browns and Clowns”, wherein a member found guilty of a service offence cannot speak in overworld chat, private messages or guild chat without first seeking approval of a member of a higher rank than them, as well as 25 map-wide lengths and the wearing of a clown hat for humiliation; and
- d) No punishment not written here that does not have the express approval of the General Staff.

*Major Service Offences*

The following shall consist of the various major sanctions that any service member may be charged with:

- a) Failure to repeatedly follow lawful orders of superiors;
- b) Failure to remain speaking in of a civil manner which happens to impede the service member through a warning or ban from administration;
- c) Failure to issue proper and lawful orders, or issuing orders which may be extreme, hateful, bigoted or unreasonable in the face of the General Staff;
- d) Failure to display proper courtesy and respect to neutral and enemy forces, and/or accept all forms of surrender; offer amenity and mercy, unless directed otherwise by the General Staff;
- e) Failure to maintain information given, received or learned from service in the Imperial Army to oneself, accidentally or maliciously;
- f) Failure to repeatedly maintain the obligations and duties of the service member’s job and rank;
- g) Failure to repeatedly alert and gain permission to be absent from ones post, training exercise or event from the Regimental Commanding Officer;
- h) Failure to prevent misconduct in the presence of the enemy, including but not limited to withdrawing from action improperly; when capable of making a successful defence surrenders his unit; base, fortification or position to the enemy; improperly fails to pursue an enemy or consolidate a position; improperly fails to relieve or aid other friendly forces in a reasonable time; improperly delays or discourages action against enemy forces; and assists the enemy with material, intelligence or other harmful objects; and

- i) Failure to prevent or engage with any form of mutiny including leading, conspiring, failure to report and/or ignoring; and failure to behave in a manner opposite that of encouraging the active disobedience of others.

Major sanctions shall not consist of cruel, excessive or overly harsh punishments, and shall be left to the First Court, so long as the punishment is within the following regulations:

- a) A fine not exceeding 15,000Sr per offence, with a reasonable alternative of 2,000;
- b) No more than two hours of drill per day, no more than 10 days within two weeks consecutively, or for service members in the Blue Guard Corps, no more than forty eight consecutive hours;
- c) A demotion in rank not exceeding two ranks lower than the service member's current rank, and no commissioned officer to be demoted to the non-commissioned ranks;
- d) A temporary banishment of no more than one week;
- e) No more than seven consecutive days of "Browns and Clowns", wherein a member found guilty of a service offence cannot speak in overworld chat, private messages or guild chat without first seeking approval of a member of a higher rank than them, as well as 50 map-wide lengths and the wearing of a clown hat for humiliation; and
- f) No punishment not written here that does not have the express approval of the General Staff.

#### 4. Code of Conduct

##### *Professional Code of Conduct*

All service members shall abide by and know the Imperial Army's Professional Code of Conduct by heart, in order to maintain a high efficiency in their duties as a member of the Imperial Army. The Professional Code of Conduct is guided by six values:

- a) **Commitment**, of which one must stay with the Empire and Emperor until the end;
- b) **Loyalty**, of which one must be loyal to the Empire and the cause she fights for;
- c) **Effort**, where one must give every duty they perform their best effort, and actively attempt to be respectful, hard working, ambitious, and knowledgeable;
- d) **Integrity**, which one must be honest at all times and take responsibility for your own individual failings;
- e) **Discipline**, which one must respect all rules and accept punishment as a necessary part of discipline; and
- f) **Honour**, which one must show courtesy to all opponents, though they will not treat you as such.

## SECTION VI - TRAINING AND EDUCATION

### 1. Education of Soldiers

#### *Intent to Train Recruits*

All service members who enter the Imperial Army are required by the nature of the Imperial Army and its service to further their education and training by any means necessary. It is the intention for the Imperial Army to train its personnel itself, rather than rely on foreign or external organisations and institutions, and remain self-sufficient.

### 2. Educational Establishments

#### *Kiev Staff College*

The Kiev Staff College, formerly known as the Kiev Staff College of New Sarovia, is the predominant institution for training personnel of the Imperial Sarovian Army and Dominion Militias, and awarding both educational degrees and commissions to members. The Kiev Staff College shall be led by a General Officer (Commanding), who henceforth will take the title of Commandant of the Kiev Staff College.

It will be the purpose of the Kiev Staff College to train officers in the art of war, as well as management, administration, and leadership. Officers will obtain a degree in Military and Strategic Studies, which will allow them to exercise the best of their intelligence and tactics and be effective governing members of their regiments. Cadets of the Kiev Staff College have no more than two weeks to graduate unless given special circumstances.

#### *General Staff College*

The General Staff College is the main institution which will train all members of the General Staff. The General Staff College shall be a campus within the Kiev Staff College and therefore led by the Commandant of the Kiev Staff College.

It will be the purpose of the General Staff College to train General Officers, and it will be required for all General Staff members, future and present, to obtain a degree which allows them to strategically move men and material to achieve victory. It is the only institution which can confer the degree in Operational and Strategic Studies, which is necessary for a member of the General Staff.

*Ironwood Military Academy*

The Ironwood Military Academy shall be the primary institution to train members of the Imperial Sarovian Army from recruits to proper soldiers, and is the only institution in which Basic Training is permitted to be taught from.

The Ironwood Military Academy is a series of ten days of Basic Training, each with a specific purpose to enlighten members of the Imperial Sarovian Army about the organisational and institutional benefits of the Army. It is divided into three Companies: Dozers Company for English-speaking recruits and John Company for Portuguese-speaking recruits. There is an additional third Company known as Emerald Company for Navy members.

The Ironwood Military Academy shall be led by a General Officer (Commanding) known as the Ironwood Military Academy Commandant, who will oversee the various instructors of the Academy at all times. Instructors must be selected by the Commandant, and must have passed both Basic Training and their School of Infantry, School of Cavalry or School of Ordinance course.

*Karlstadt Combat Arms School*

The Karlstadt Combat Arms School shall be the primary institution to train members of the Imperial Sarovian Army into the specialties of their field to maintain and certify that they are well adjusted members of the Imperial Army. The School teaches both specialised skills as well as problem solving and proves loyalty as well as longevity of service upon graduation.

The School is divided into three categories, each led by a Director. These categories are the School of Infantry (Infantry School Director), School of Cavalry (Cavalry School Director) and School of Ordinance (Artillery School Director). Above all Directors is a universal Commandant of the Karlstadt Combat Arms School, led by a General Officer (Commanding).

Each Course is needed for members within their respective regiments and specialised training to progress in their careers in the Imperial Sarovian Army. Members of units designated as infantry through the National Defence Act (2020), such as line infantry or infantry of foot, militia or volunteer infantry and light infantry or rifles, must pass Infantry School. Members of units designated as cavalry such as hussars, dragoons, lancers or cuirassiers must pass Cavalry School. Members of units designated as artillery such as Horse or Coastal Artillery must pass Artillery School. Members of units designated as Guard units may either attend their respective class school (Foot & Grenadier Guards

attend Infantry School, Horse Guards and Guard Lancers attend Cavalry School) or they may attend the School of the Guard, an outsourced school to the Blue Guard Corps and Home District.

### **3. Schools and Courses of Instruction**

#### *School of Infantry*

The School of Infantry has the purpose of training members of the Infantry Arm of the Imperial Sarovian Army in the skills necessary to win wars. The Infantry is a crucial element of the Imperial Sarovian Army and must maintain its doctrine. The School will be led by the Infantry School Director, which is led by a Commissioned Officer (Institution).

A successful graduate of the Infantry School is required to do the following:

- a) Possess strong grasp of the doctrine outlined by the guiding documents of the School, as dictated by the Commandant of the Karlstadt Combat Arms School;
- b) Possess a sense of professionalism, duty and willingness to aid oneself and others;
- c) Pass all of the tests and requirements as dictated by the Commandant and the Infantry School Director;
- d) Purchase their regimental dress uniform; and
- e) Remain in good standing with the School.

Members who graduate the School will be promoted as per their grade on their final test. Members may not be promoted above that grade for a minimum of two weeks after. Members must be awarded their rank on the nearest parade.

#### *School of Cavalry*

The School of Cavalry has the purpose of training members of the Cavalry Arm of the Imperial Sarovian Army in the skills necessary to win wars. The Cavalry is a crucial element of the Imperial Sarovian Army and must maintain its doctrine. The School will be led by the Cavalry School Director, which is led by a Commissioned Officer (Institution).

A successful graduate of the Cavalry School is required to do the following:

- a) Possess strong grasp of the doctrine outlined by the guiding documents of the School, as dictated by the Commandant of the Karlstadt Combat Arms School;
- b) Possess a sense of professionalism, duty and willingness to aid oneself and others;
- c) Maintain a solid grasp of how scouting is done;

- d) Pass all of the tests and requirements as dictated by the Commandant and the Cavalry School Director;
- e) Purchase their regimental dress uniform; and
- f) Remain in good standing with the School.

Members who graduate the School will be promoted as per their grade on their final test. Members may not be promoted above that grade for a minimum of two weeks after. Members must be awarded their rank on the nearest parade.

#### *School of Ordinance*

The School of Ordinance has the purpose of training members of the Artillery Arm of the Imperial Sarovian Army in the skills necessary to win wars. The Artillery is a crucial element of the Imperial Sarovian Army and must maintain its doctrine. The School will be led by the Artillery School Director, which is led by a Commissioned Officer (Institution).

A successful graduate of the Artillery School is required to do the following:

- g) Possess strong grasp of the doctrine outlined by the guiding documents of the School, as dictated by the Commandant of the Karlstadt Combat Arms School;
- h) Possess a sense of professionalism, duty and willingness to aid oneself and others;
- i) Maintain a solid grasp of gunnery and have solid aim;
- j) Pass all of the tests and requirements as dictated by the Commandant and the Artillery School Director;
- k) Purchase their regimental dress uniform; and
- l) Remain in good standing with the School.

Members who graduate the School will be promoted as per their grade on their final test. Members may not be promoted above that grade for a minimum of two weeks after. Members must be awarded their rank on the nearest parade.

#### *School of Leadership*

The School of Leadership at the General Staff College maintains the purpose of training General Officers in the ability to wage war by themselves. Without capable leadership the Imperial Army will be doomed to be defeated. The School will be led by the Chief of Staff, Field Marshal or Commander-in-Chief.

A successful graduate of the School of Leadership is required to do the following:



- a) Possess a strong grasp of operational and strategic differences, as dictated by the Chief of Staff, Field Marshal or Commander-in-Chief;
- b) Possess a sense of professionalism, duty and willingness to aid oneself and others;
- c) Maintain a solid grasp on the concepts of strategy;
- d) Pass all the tests and requirements as dictated by the Chief of Staff, Field Marshal or Commander-in-Chief;
- e) Purchase their General's uniform; and
- f) Remain in good standing with the School.

## SECTION VII - HONOURS, DECORATIONS, EQUIPMENT, UNIFORMS, CEREMONIAL

### 1. Honours

#### *Honours in the Imperial Army*

Members of the Imperial Army may be bestowed a variety of honours. Honours come in a variety of different types and may come with tangible benefits. Honours can be described as items and titles which are used to recognise merit in terms of achievement and service. This includes:

- a) Titles of the Peerage or Nobility,
- b) Entry into Orders of Chivalry (ie, Order of the New Sarovian Empire); and
- c) Entry into Orders of Merit (ie, Order of the Bull)

Members of the nobility within the Imperial Army are, by default, not to be treated any differently than those who are not. Members of noble families are not to be awarded any special status, command authority or preferential treatment within a military context, unless they possess a tangible military benefit which may allow them to be granted such an honour (ie, an officer's commission or honorary commission).

#### *Orders of Chivalry*

Members within Orders of Chivalry possess unique abilities which allow preferential treatment of their members. Members of the Most Esteemed Order of the Griffon and the Most Noble Order of the New Sarovian Empire are granted immediate authority over the men and women of the same rank within the Imperial Army. Members of the Most Noble Order of the New Sarovian Empire are also to be saluted regardless if they hold a commission.

### 2. Decorations

#### *Medals and Decorations*

Members of the Imperial Army are likely to be awarded medals and decorations before and during their service for a variety of reasons. Medals and decorations are to be worn on their No.2b, No.3 and No.3b uniforms only, and are forbidden on No.1 and No.2 uniforms.

Any medal or decoration may be worn on the proper uniform, but must be worn in proper order and precedence, with the most important medals being worn first and additional

medals being worn last. Medals may be worn in a variety of formats, such as shield codes, ribbon format or tailored onto the specific file of the individual. Three full medals may be worn at one time, or nine ribbons.

Only medals mentioned within the New Sarovian Honours and Decorations list may be worn. The Honours and Decorations list may include foreign honours and decorations as well as civilian decorations. Civilian decorations are always worn last.

The decorations of the Imperial Sarovian Army, in proper precedence (ie, left to right, top to bottom), are:

- a) The Constantine Cross;
- b) The Star of Carolus;
- c) The Imperial Star of Service;
- d) The Cross of Valour;
- e) The Volunteer's Cross;
- f) The Sovereign's Cross;
- g) The Cross of Military Valour;
- h) The Medal of Merit;
- i) The Medal of Bravery;
- j) The Exemplary Service Medal; and
- k) Any Campaign medals.

*Decorations for Specific Events*

Other medals and decorations may be granted for specific events that have happened in the event or certain achievements. These are considered lesser medals and as such are worn at the very end of the recipient's medals, or not worn at all. They are forbidden to be worn in a ribbon format.

Auxiliary decorations of the Imperial Sarovian Army may be worn in any order if the recipient has none of the above medals or decorations. Some examples are displayed below:

- a) The Victory Cross;
- b) The St. Valentine's Medal of Loyalty;
- c) Coronation Medals;
- d) Jubilee Medals; and
- e) Foreign or Civilian Medals.

### 3. Equipment

#### *Infantry Equipment*

Non-Commissioned Members of the Infantry Regiments are authorised and mandated to acquire the following equipment, which will be considered as a fully equipped member of an Infantry Regiment:

- a) No.2 Uniform
  - i) Tunic and trousers (body)
  - ii) Field Cap (hat)
- b) No.3 Uniform
  - i) Tunic and trousers (body)
  - ii) Pickelhaube (hat)
  - iii) Gold Epaulettes
- c) Salute Gani
- d) Horse
- e) Enlisted or NCO rapier

#### *Cavalry Equipment*

Non-Commissioned Members of the Cavalry Regiments are authorised and mandated to acquire the following equipment, which will be considered as a fully equipped member of a Cavalry Regiment:

- a) No.2 Uniform
  - i) Tunic and trousers (body)
  - ii) Field Cap (hat)
- b) No.3 Uniform
  - i) Cuirass and trousers (body)
  - ii) Pickelhaube or Cuirassier Helmet (hat)
  - iii) Hussar dolman (if Hussar, accessory)
- c) Salute Gani
- d) Horse (realistic, recommended from Castle)
- e) Enlisted or NCO rapier

#### *Artillery Equipment*

Non-Commissioned Members of the Artillery Regiments are authorised to use certain equipment, which be provided. Artillery guns will also be provided by the state and not by private purchase.

*Officer Equipment*

All Commissioned Officers of all Regiments are authorised and mandated to possess auxiliary uniforms and equipment. All Commissioned Officers shall have:

- a) No.2 Uniform
  - i) Tunic and trousers (body)
  - ii) Curved Hat (hat)
- b) No.2b Uniform
  - i) Gray Peaked Cap (hat)
- c) No.3 Uniform
  - i) Regimental uniform variant for officers
- d) Salute Gani
- e) Horse (realistic, recommended from Castle)
- f) Officer rapier
- g) Parade sword
- h) Regimental colours

*General Officer Equipment*

All General Officers are authorised and mandated to possess the following equipment:

- a) No.2 Uniform
  - i) Tunic and trousers (body)
  - ii) Curved Hat (hat)
- b) No.2b Uniform
  - i) Gray Peaked Cap (Hat)
- c) No.3b Uniform
  - i) General's uniform with aiguillette if aide-de-camp
  - ii) Pickelhaube (hat)
- d) Salute Gani
- e) Horse (realistic, recommended from Castle)
- f) Officer rapier
- g) Parade sword

## **4. Uniforms**

*No.1 Uniform*

The No.1 Uniform will consist of a default uniform for all members of the Imperial Sarovian Army who cannot afford their proper uniform. The No.1 Uniform is only permitted for members below the rank of Private. The No.1 Uniform may also be permitted to be worn on

parade in lieu of a No.3 uniform but only for people under the rank of Corporal. It is also known as the default uniform. The uniform and its specific content is guided by the *Official Equipment List for Soldiers*, posted and published by the Imperial Sarovian Army.

#### *No.2 Uniform*

The No.2 Uniform will consist of the standard issue upload uniform for all ranks of soldiers, regardless of commissioned or not. It is a grey uniform with blue accents. The uniform has a winter and a desert variant, which turns to a grey accent. It is worn during combat, day-to-day activities and training. The uniform and its specific content is guided by the *Official Equipment List for Soldiers*, posted and published by the Imperial Sarovian Army.

The No.2b Uniform is also known as the Undress Uniform. It is an optional uniform for graduates from the Kiev Staff College, but highly encouraged for all officers. It is considered semi-formal. It can be worn on regimental parades, mess dinners, officer meetings, day-to-day activities, training, but not in combat or army-wide parades. The uniform and its specific content is guided by the *Official Equipment List for Soldiers*, posted and published by the Imperial Sarovian Army.

#### *No.3 Uniform*

The No.3 Uniform is the Regimental Dress Uniform. It varies per Regiment the individual is within, and can range from blue to green to armour or none. Some Regiments have officer variants and some do not. It is only worn during officer meetings, mess dinners and all sorts of parades. According to the July 2021 Edict, the uniform may be worn during battle if dictated to by a General Officer to aid in visibility. The uniform and its specific content is guided by the *Official Equipment List for Soldiers*, posted and published by the Imperial Sarovian Army.

The No.3b Uniform is the General Officer Uniform. It is a long black coat with an officer's belt. It is only worn during the same circumstances as the No.3 uniform. The uniform and its specific content is guided by the *Official Equipment List for Soldiers*, posted and published by the Imperial Sarovian Army.

## **5. Ceremonial**

#### *Drill and Ceremony*

Ceremonial drill is the hallmark of a professional soldier. All soldiers, from as early on as Basic Training, must be experts at ceremonial drill. All drill will be recorded and mandated by the *Imperial Army Drill Manual*, posted and published by the Imperial Sarovian Army.

Other visual aids such as videos or guides may be permitted to be used, but do not have official backing.

Soldiers should be expected to know and occasionally train in various formats of drill, including but not limited to:

- a) Parades;
- b) Tattoos;
- c) Sentry duties;
- d) Vigils;
- e) Funerals; and
- f) Any event a Commissioned Officer describes.

It will be the Blue Guard Corps that will sustain and provide members to act as Drill Advisors to the rest of the Imperial Army. All members of the Corps are required to strictly adhere to the conditions of the manual and be extremely proficient.

#### *Differences in Drill per Regiment*

It is permitted that for a logical reason a Regiment may propose to alter the Drill Manual for their specific Regiment for a certain command. Logical reasons may include historical precedent or a reason regarding morale and unit spirit. All differences must be codified in the official *Imperial Army Drill Manual*, posted and published by the Imperial Sarovian Army, and must be approved by the General Staff and the Commander-in-Chief.

#### *Salutes and Compliments*

Salutes are a form of military compliments, which are given as a sign of respect and must occur. It is a service offence to fail to salute or offer compliments. Various forms of salutes can occur.

All commissioned officers or individuals in the Most Noble Order of the New Sarovian Empire are to be saluted upon being seen by a member of lower rank. Officers of a lower rank than another will salute their superiors. The individual who is paying compliments to their superior must salute first and their superior will repay the salute. Salutes are to be held for five seconds or until their superior drops their salute, whichever comes first. Saluting will not be done indoors, outside of uniform, or without a hat. Doing so is considered a service offence.

Saluting via the hand shall only be done in situations between a one-on-one contact (ie, an individual runs into an officer and salutes) and within groups of five (ie, a 5 soldier training

is visited by an officer, all five will salute with their hands.) In groups larger than five, the individual commanding the event will issue the words "PRESENT - ARMS" and all members will conduct the proper drill manual. The recipient of the salute will return a salute or the individual commanding the event will give the proper command of "SHOULDER - ARMS" after five seconds, whichever comes first.

Compliments can also be given by musical salutes. When His Imperial Majesty the Emperor is present or is about to appear, a salute must be done in the form of a "IMPERIAL SALUTE PRESENT - ARMS". The Imperial Sarovian Armed Forces Imperial Salute (first 18 seconds of the Saroviana) will be played, either by instrument or through the VC. It will end like any other similar salute.

When a representative of the Emperor or a viceregal representative is present or about to appear, a salute must be done in the form of "VICEROYAL SALUTE PRESENT - ARMS". The Imperial Sarovian Armed Forces Imperial Salute (first 18 seconds of the Saroviana) will be played, either by instrument or through the VC. Variations of the salute may be played in Dominions that have established their own. It will end like any other similar salute.

Certain items and individuals may also be awarded the status of receiving compliments. Artillery guns of Sarovian artillery regiments will always be saluted when being passed unless in battle. All current regimental flags for all units will be saluted regardless if it is on a pedestal or held by hand. By custom and tradition, unit mascots may also be saluted. Tombs and memorials must also be saluted as well.

It is custom to only individuals (ie, not items or monuments) once per event or per area. Once the salute has been rendered in an event, it does not need to be rendered until the same officer and individual meet elsewhere or another time of day. For example, a Private may salute a Captain during a training event and would not need to do so for the rest of the event, but if the Private meets the Captain at a later event in the day, the Private must salute again.



## SECTION VIII - RANKS IN THE IMPERIAL ARMY

### 1. Non-Commissioned Members

#### *Junior Non-Commissioned Members*

The following is the comprehensive list of Junior Non-Commissioned Members.

- a) Fleche
  - i) A Fleche is a soldier or sailor who has not yet graduated from Basic Training with an acceptable grade. A Fleche will be officially promoted to Soldat after passing the Basic Training Course and being promoted on a Regimental Parade.
- b) Soldat (or: Avenizo, Gardo, Lancier)
  - i) A Soldat is a trained soldier who has passed their Basic Training Course. They are expected to be well drilled and competent, but not necessarily well experienced.
- c) Suden-Oficier
  - i) An Suden-Oficier is not a Commissioned Officer but is in the process of doing so. They are not permitted into the Officer's Mess until they gain their commission.
- d) Desu-Caporalle
  - i) A Desu-Caporalle is a less experienced soldier who has served for roughly a month, and has passed his or her Basic Training and their Specialty School at Karlstadt Combat Arms Academy.
- e) Caporalle
  - i) A Caporalle is an experienced soldier who has served for roughly a month, and has passed his or her Basic Training and their Specialty School at Karlstadt Combat Arms Academy. They are junior leaders and are expected to mentor younger members.

#### *Senior Non-Commissioned Members*

The following is the comprehensive list of Senior Non-Commissioned Members.

- a) Sergente
  - i) A Sergente is the first Senior Non-Commissioned officer, and gains entry to the NCOs' Mess. They are expected to serve as a battalion second-in-command and carry out necessary tasks by instructing other Non-Commissioned Members.

- b) Soldat-Oficier
  - i) A Soldat-Oficier is a very experienced soldier of upwards of two months. They are expected to serve as a battalion second-in-command and carry out necessary tasks by instructing other Non-Commissioned Members.
- c) Sobisoldat-Oficier
  - i) A Sobisoldat-Oficier is the highest rank in the Non-Commissioned Members category and is highly experienced and very intelligent. They may serve as their Sobisergente Regementale as well. They are the second-in-command of the entire Regiment.

## 2. Commissioned Officers

### *Junior Commissioned Officers*

The following is the comprehensive list of Junior Commissioned Officers:

- a) Duzemma-Doiamera
  - i) A Duzemma-Doiamera is the first Commissioned Officer rank and gains entry to the Officer's Mess. A Duzemma-Doiamera alongside other Junior Officers may serve as advisors and trainers of other members of the Regiment, and are expected to learn more on the job.
- b) Doiamera
  - i) A Doiamera is a Junior Commissioned Officer. They are expected to help lead a Battalion by themselves and ensure all is running smoothly. They are the first point of contact when somebody has a question. They may be given a unit to command.
- c) Copti
  - i) A Copti is an experienced Junior Commissioned Officer. They are expected to help lead or perhaps fully lead a Battalion by themselves and ensure all is running smoothly. They are the first point of contact when somebody has a question. They may be given a unit to command.

### *Senior Commissioned Officers*

The following is the comprehensive list of Senior Commissioned Officers:

- a) Magere
  - i) A Magere is in command of a Battalion and the lowest senior officer rank. A Magere is in charge of discipline and organisation of a Battalion, and tasks their second in command (a junior officer) and Non-Commissioned Members for training.

- b) Doiamera-Coronnel
  - i) A Doiamera-Coronnel is a senior officer which may lead a Battalion, though is being groomed for a future command. They are in charge of discipline, organisation, and are expected to keep in touch with their Sobisoldat-Oficier.
- c) Coronnel
  - i) A Coronnel is in command of a Regiment and is the highest senior rank in the officer corps that is not a general or flag officer. A Coronnel is in full control of their unit, from discipline to training and organisation. A Coronnel is also expected to create unit pride.

#### *General Officers*

The following is the comprehensive list of General Officers:

- a) Briga-Generalle
  - i) A Briga-Generalle is the lowest ranking general officer and is usually appointed to a Defence Staff department job. Likewise, they often occupy Commandant positions in training facilities or districts.
- b) Magere-Generalle
  - i) A Magere-Generalle is a general officer rank. Only one is permitted, who is the Home District commander which will also be led by the Magere-Generalle of the Blue Guard Corps. They are often appointed directly by the Emperor.
- c) Doiamera-Generalle
  - i) A Doiamera-Generalle is a second in command and often an aide-de-camp to the General of their Corps. Doiamera-Generalles are also commonly found commanding institutions or districts but seldom units.
- d) Generalle
  - i) A Generalle is a General Officer (Commanding) who is more often than not in command of a full Corps, but that is not always the case. They have absolute control over their institutions within the bounds of regulation and law.
- e) Merechal eui Impir
  - i) A Generalle may be appointed to the post of Merechal eui Impir. The position does not always need to be filled. They must gain explicit permission from and be appointed by His Imperial Majesty the Emperor.