



**CONSTANTINE IX**  
**ROYO Y IMPERAD**

**A.S. 276**

**DECEMBER, 2020**

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**No.3 of 2020**

**An Act relating to the Civil and Criminal Code of New  
Sarovia**

*Assented to on the 17th of December, 2020*

*Amended on the 26th of August, 2024*

**SARHOLM, 2020**



**BE IT ENACTED**, by the Office of the Prime Minister of the New Sarovian Empire and Her Colonies and Dominions, with the advice and consent of the Imperial Parliament thereof, as follows:

#### The Mathiveas Code of Law in the Constitution

1. The Mathiveas Code of Law, or the *Corpus Juris Civilis*, is the codified codex of Sarovian criminal law that has been given Imperial Assent. In order to add or remove legislation to the Mathiveas Code of Law, the bill must be voted on by either House in the Parliament and a majority vote be reached in favour of the resolution, or the Crown may modify a law with their respective legislative powers.

The Mathiveas Code of Law is named after the Archduke of Poltava, Mathiveas Vasa-Kaine, who established a codified legal system for the New Sarovian Empire on behalf of His Majesty King Carolus XII in 2017. Archduke Mathiveas did not live to see its completion, falling in the Great Northern War, and as such His Imperial Majesty Emperor Constantine VI proclaimed the legal document known as the "Corpus Juris Civilis" to be renamed as the Mathiveas Code of Law.

The Mathiveas Code of Law is cemented in New Sarovian law within the Constitution, which specifies that it shall serve as the written codification of laws within the New Sarovian Empire and Her Colonies and Dominions. In all instances of adding new criminal law via the Imperial Parliament, it shall be proposed as an amendment to the Mathiveas Code of Law. If it is passed as an independent act, it will be treated as common and not criminal law and as such.

#### The Guarantee

2. Whereas the necessity has arisen to protect the Sarovian peoples and guarantee their fundamental rights and freedoms, the Guarantee of Rights and Fundamental Freedoms Act has been enshrined in this Act of Constitution. All Sarovian citizens are granted the following rights and freedoms:

- I. Each Sarovian citizen is guaranteed freedom of speech and freedom to voice grievances, but are, however, not permitted to be disrespectful. Cruel and unnecessary slander or commentary will be considered contumacious and punished accordingly,
- II. Each Sarovian citizen has the freedom to speak in the two national languages, English and Portuguese, as well as in High Sarovian,

- III. Each Sarovian citizen is guaranteed the right to assemble peacefully without lawful intervention or hindrance from the Crown,
- IV. Each Sarovian citizen is guaranteed the right to leave Sarovia and discard their citizenship for any reason, and may live anywhere in the Empire,
- V. Each Sarovian has the right to life, liberty and security of the person and personal information. These rights are not to be deprived thereof except in accordance with the principles of fundamental justice,
- VI. Every individual within Sarovia is equal before and under the law and possesses the right to equal protection and equal benefit of the law without discrimination. This includes discrimination based on race, national or ethnic origin, colour, religion, sex, age, and mental or physical disability,
- VII. All Sarovian citizens hold the power to hold a position in the House of Commons, in any Ministry or Department, if elected or appointed by the people or the Crown,
- VIII. All Sarovian citizens reserve the right to participate in the Sarovian judicial system, including but not limited to: acting as lawyers for fellow soldiers, providing an amicus curiae to the court, or serving on an optional jury,
- IX. Each Sarovian citizen is assured the right to vote in public referendums,
- X. In the event of crimes committed against Sarovia, the accused, citizen or not, possess the right to due process under a previously established court system,
- XI. Anyone whose rights or freedoms, as guaranteed by this Constitution, have been infringed or denied may ask for a court hearing and legal resolution of the issue.

#### Sex Crimes

3. All citizens, permanent residents and community members who engage in any sexual misconduct, on any person in any nation, shall be brought to trial and if found guilty, stripped of citizenship and banned from the Empire. This includes, but is not limited to;

- a) Sexual solicitation,
- b) Sending unwanted sexual photos,
- c) Sexual photos of minors,
- d) Sexual harassment,
- e) Pedophilia,

#### Doxxing

4. All citizens, permanent residents and community members who engage in the unwarranted release of personal information, on any person in any nation, shall be brought to trial and if found guilty, stripped of citizenship and banned from the Empire. This includes, but is not limited to;

- a) The release of personal names,
- b) The release of personal addresses,
- c) The release of social media including emails and phone numbers,

- d) The release of personal photos,
- e) The release of voice recordings,
- f) The release of personal information of family members,
- g) The release of IPs or internet addresses,
- h) The encouragement of harassment based on released information.

#### Murder

5. All citizens, permanent residents and community members who kill or attempts to kill His Imperial Majesty the Emperor, or does him any bodily harm tending to death or destruction, maims or wounds him, or imprisons or restrains him with a malicious intent, shall be brought to trial and if found guilty, shall be stripped of citizenship and exiled from the Empire.

All citizens, permanent residents and community members who kill or attempts to kill any member of the Imperial Family or its nobility, styled in their appropriate title or not, or does them any bodily harm tending to death or destruction, maims or wounds them, or imprisons or restrains them with a malicious intent, shall be brought to trial and if found guilty, shall be stripped of citizenship and exiled from the Empire.

#### Treason and Conspiracy

6. All citizens, permanent residents and community members who engage in any form of treason, shall be brought to trial and if found guilty, stripped of citizenship and all titles and awards, banned from the Empire, and sentenced to death.

- a) kills or attempts to kill any member of the Imperial Family with a malicious intent,
- b) levies war against the New Sarovian Empire or does any act preparatory to,
- c) or assists an enemy at war with the Empire, or any armed organisation whom the Imperial Army is engaged in hostilities with,
- d) uses force or violence for the purpose of overthrowing the government of the New Sarovian Empire, or any subservient Kingdom,
- e) without lawful authority, releases information to states and organisations which puts in jeopardy the safety and defence or
- f) conspires with any person to commit treason or to do anything aforementioned.

#### Lese-Majesté

7. If any person whatsoever shall, within or outside of New Sarovia, imagine, devise, create, enact or intend to do any of the aforementioned to deprive, depose, insult, constrain, compel them in any manner, intimidate, express, utter or declare disloyalty to His Imperial Majesty the King and Emperor, His Heirs and Successors and His Styles, His Lawful Reign over His Imperial Majesty's Realms, Dominions, Colonies, Territories and Commonwealth shall be found guilty exiled no less than a period of one month from His Imperial Majesty's Realms,

Dominions, Colonies, Territories and Commonwealth, with the maximum punishment being permanent exile and seizure of all assets.

#### Perjury

8. All citizens, permanent residents and community members who, with intent to mislead, make a statement under oath knowing that the statement is false shall be brought to trial and if found guilty, stripped of citizenship and exiled from the Empire.

#### Theft

9. All citizens, permanent residents and community members who engage in fraudulent activity regarding the theft of any object, animate or inanimate, shall be brought to trial and if found guilty, be punished accordingly by the administering justice, with no punishment exceeding the stripping of citizenship and exile from the Empire.

#### Disturbing the Peace

10. All citizens, permanent residents and community members who in the opinion of the Imperial Parliament, the Justice System, the Imperial Family, and the Military Courts, disturbs the general good of the public, be it in the Empire or the general community, shall be brought to trial and if found guilty, be punished accordingly by the administering justice, with no punishment exceeding the stripping of citizenship and exile from the Empire.

#### Murder of the Imperial Family

11. All citizens, permanent residents and community members who kill or attempts to kill His Imperial Majesty the Emperor in accordance with the custom and tradition of the Life & Death Act, or does him any bodily harm tending to death or destruction, maims or wounds him, or imprisons or restrains him with a malicious intent, shall be brought to trial and if found guilty, shall be stripped put to death and exiled from the Empire, and all assets seized from their family.

#### Murder of the Nobility

12. All citizens, permanent residents and community members who kill or attempts to kill any member of the Imperial Family or Sarovian nobility in accordance with the custom and tradition of the Life & Death Act, styled in their appropriate title or not, or does them any bodily harm tending to death or destruction, maims or wounds them, or imprisons or restrains them with a malicious intent, shall be brought to trial and if found guilty, shall be put to death and exiled from the Empire.

#### Murder of the Citizenry

13. All citizens, permanent residents and community members who kill or attempts to kill any citizen of the New Sarovian Empire in accordance with the custom and tradition of the Life & Death Act, or does them any bodily harm intending to cause death or destruction, maims or wounds them, shall be brought to trial and if found guilty, shall be put to death.

#### Radical Extremism

14. All citizens, permanent residents and community members within and outside of the New Sarovian Empire who adhere to, advocate for, persuade others of the false merits and benefits of, unionise and lobby for, any form of radical extremism, specifically any form of Sarovian government that involves the dissolution of or weakening of the monarchy, the establishment of a republic, the implementation of state communism, or any similar merits shall be brought to trial and if found guilty, shall be put to death.

#### Vigilantism

15. All citizens, permanent residents and community members who attempt to take any form of justice into their own hands they are not authorised to commit, including but limited to violence, theft, fraud, attacks, insults or any other individual, institution, building or similar institution on behalf of the law and on their own initiative or the initiative of other conspirators, shall be brought to trial and if found guilty, be fined no less than 8,000Sr.

#### Illegal Immigration

16. All individuals who, in any way shape or form, attempt to migrate, enter, enlist, commission, play or join any part of the wider New Sarovian Empire, including Dominions, crown colonies, chartered company colonies, the Remerra, or any other location while a full, partial or temporary ban has been put in place by the Sarovian Cabinet, shall be brought to trial and if found guilty, be fined no less than 15,000Sr and forcibly banned from their port of entry for no more than one month.

#### Bribery of Public Officials

17. All citizens, permanent residents and community members who offer income, gifts, favours or any form of benefit to a public official, including ISAF Officers, civil servants, members of the Constabulary, elected officials, members of the Peerage or similar positions, in exchange for their own favour, income, gift or similar benefit, shall be brought to trial and if found guilty, be fined no less than 10,000Sr and no more than 100,000Sr, or be put to death.

## Real Estate

18. The topic of real estate in the civil law section of the Mathiveas Code of Law is broken into four subsections:

- a) Registration of property
  - i) All citizens who wish to register property in the New Sarovian Empire and in City of Sarholm must complete the following;
    - 1) Either pay the full price of the property or a down payment no less than 25% of the full price,
    - 2) Prove their citizenship via the Registration Form,
    - 3) Complete the Registration Form fully and truthfully.
- b) Inheritance of property
  - i) All citizens who, in accordance with proper inheritance legislation, are entitled to inherit a piece of property in the New Sarovian Empire and in the City of Sarholm, must first;
    - 1) Pay any leftover debt or fees on the properties,
    - 2) Reaffirm their citizenship to the respective authorities,
    - 3) Accept the property, or pass it over to the state for sale.
- c) Sale of property
  - i) All citizens who wish to sell property to either the state, a company, an organisation or a private individual must;
    - 1) Publicly post an advertisement of the property for sale with its respective price,
    - 2) Be approved for sale by the SIBC,
    - 3) Must provide proof of sale via screenshot with a witness for testimony.
- d) Property taxes
  - i) All citizens who own property in the New Sarovian Empire and in the City of Sarholm must pay taxes, the level and percentage of taxation to be decided by the appropriate measures.

## Corporate and Contract

19. The topic of corporate and contract laws in the civil law section of the Mathiveas Code of Law is broken into five subsections:

- a) Making companies
  - i) All citizens who wish to make a company in order to make an income must:
    - 1) Register with the SIBC through official channels,

- 2) Follow all legislation in regards to the formation and establishment of livery companies,
  - 3) Garner the approval of HIM Government.
- b) Contracts
- i) All citizens and permanent residents who wish to sign a contract with one another must;
    - 1) Create evidence of agreement to the specific deal,
    - 2) Create evidence of a witness, preferably a registered lawyer testifying the deal,
    - 3) If possible, submit the evidence and contract itself to the Imperial Parliament.
  - ii) All citizens and permanent residents who break a contract must either settle their disagreement within twenty four hours (24h) or be taken to civil court to find a solution.
- c) Patent, trademark, etc
- i) All citizens who wish to trademark any item, including but not limited to graphics, art, logos, craftsmanship, names, heraldry and vexillology must, for a fee of 15 Saros:
    - 1) Be approved for entry in the Roll of Registered Objects,
    - 2) Wait a period of one week for any contest to the claim.
    - 3) All citizens, permanent residents and community members who infringe on a Sarovian registered object will be fined and/or exiled from the Empire until they relinquish their right to the object.
- d) Employees
- i) All citizens and permanent residents who become employees of a livery company must be paid at least 10% of the company's total profits. Should the total employees exceed five individuals, the minimum wage drops to 6%.
- e) Corporate taxes
- i) All livery companies who earn an income in any capacity, must pay taxes, the level and percentage of taxation to be decided by the appropriate measures.



## Citizenship

20. The topic of citizenship laws in the civil law section of the Mathiveas Code of Law is broken into four subsections:

- a) How to be a citizen
  - i) All permanent residents who wish to become a citizen must without fail:
    - 1) Complete the citizenship application and complete all questions truthfully and honestly,
    - 2) Swear allegiance to His Imperial Majesty the Emperor,
    - 3) Relinquish all other citizenships of other nations hostile to the Sarovian Crown.
- b) Renounce citizenship
  - i) All Sarovian citizens who wish to renounce their citizenship must:
    - 1) Request renunciation from the Imperial Parliament,
    - 2) Be found guilty of a crime, or
    - 3) Explicitly state you renounce your citizenship and inheritance from within the Empire.
  - ii) All foreign citizens who wish to renounce their foreign citizenship must:
    - 1) Explicitly state the renunciation of your citizenship in front of a senior officer of the military, member of parliament, a judge, or a member of the Imperial Family,
    - 2) Swear allegiance to His Imperial Majesty the Emperor.
- c) Immigration
  - i) All foreign citizens and permanent residents who wish to immigrate to the New Sarovian Empire permanently, or to get a job in Sarovian territory must:
    - 1) Vetted and interviewed by CISA,
    - 2) Renounce hostile foreign citizenship,
    - 3) Gain citizenship within one month of entry,
    - 4) And declare whether or not they are a refugee or a willing immigrant.
- d) Income taxes
  - i) All citizens who earn an income in any capacity, through a company, the Imperial Armed Forces, government jobs or bureaucracy, must pay taxes, the level and percentage of taxation to be decided by the appropriate measures.

## Inheritance

21. The topic of inheritance and family laws in the civil law section of the Mathiveas Code of Law is broken into five subsections:

## a) Inheritance and Wills

- i) All citizens who wish to leave a will to their next of kin must, with a witness and a registered member of the bar:
  - 1) Outline all necessary inheritable titles, properties, currency, and all auxiliary details in a written document signed by all parties involved, including all people the citizen wishes to include in their will.
- ii) Should no will be signed before the passing of an individual with significant assets, including family heads, all assets will be handed to the oldest surviving official family member.
- iii) Should no surviving members of the family exist, all assets will be given to the Crown to be distributed to the Imperial Parliament.

## b) Divorce and Marriage

- i) All citizens and permanent residents who wish to officially be married in Sarovian law, must complete the following:
  - 1) Be married in game,
  - 2) Be married in a Stefanic ceremony in a Stefanic church by a member of the Stefanic clergy,
  - 3) Officially record the marriage in the Book of Matrimony.
- ii) All citizens and permanent residents who wish to officially divorce in Sarovian law, must complete the following before divorcing in game:
  - 1) Register for divorce based off the doctrines of marriage in the Stefanic Faith,
  - 2) Be approved for divorce based off the doctrines of marriage in the Stefanic Faith,
  - 3) Have a valid reason to initiate divorce, including but not limited to:
    - (a) The neglect of a loved one,
    - (b) Unreasonable cruelty,
    - (c) Adultery,
    - (d) Failing the duties of a just spouse,
    - (e) Failure of the spouse to uphold good law and nature.

## c) Trying to legitimise children

- i) All citizens who wish to legitimise their children as their heirs and members of their family must:
  - 1) Petition the Registry of Citizenship for the grant of a birth certificate and the official legitimisation of the child,

- 2) Have the child officially acknowledge their family name as the dominant surname in their name and style,
  - 3) Acknowledge to leave or reject the names of other surnames which could complicate inheritance.
- d) Registration of family
- i) All citizens who wish to register their family names in the Registry of Citizenship must:
    - 1) Petition the Registry of Citizenship and complete all necessary fields, including names, surname, location of residence, and more.
    - 2) Explicitly state who is a part of their family and their relation to the head (siblings, parents, grandparents, children, etc).
- e) Adoption
- i) All citizens who wish to adopt a member of another family into their family as their child must:
    - 1) Gain the approval of the Prime Minister,
    - 2) The member must renounce all ties to their previous family,
    - 3) Their citizenship form must be changed within 48 hours.

#### Emperor's Directives, Orders and Regulations

22. All members of the Imperial Army and Navy fall under the jurisdiction of the Emperor's Directives, Orders and Regulations in relation to discipline. In the event where discipline needs to be distributed, the highest ranking officer available in his Battalion should be the one to issue the punishment. Should there be no Battalion level officer to distribute discipline, then a Battalion level senior NCO may. Should neither be acceptable, only a Regimental level commander or higher may issue discipline. Other Battalions shall not issue discipline. In the event that domestic and civil law is broken by a soldier, the soldier may choose to take his punishment via the civil justice system or the military system. No punishment will be excessively cruel or harming in a manner inconsistent with Sarovian rights and freedoms.

#### Standing Orders

23. For all Regiments in the Imperial Army units, or other units who do not fall under the jurisdiction of any particular Emperor's Directives, Orders and Regulations, the unit standing orders are to be enforced. In the event that domestic and civil rule is broken by a soldier who does not fall under the jurisdiction of the Emperor's Directives, Orders and Regulations, the soldier must take the military punishment instead. Any punishment to a soldier under a Standing Orders is deemed acceptable.