



CONSTEYNNOS IX ROYO Y IMPERAD

A.S. 292

No.6 of 2022

An Act relating to the Requirements for Immigration to the Empire.

Given Sanction on the 17th of April, 2022

Amended on the 3rd of November, 2024



SARHOLM



aya seo donir plisir eun Seito Majis Imperial y Stefanica, pur Seito Majis y pul y pur tel consei y sazion eui tel Parlarmente eui tel Rozirre, comaria tel segeoare:

1. Introduction

Since the conception of the New Sarovian Empire in her modern form in the May 21st Revolution, the Crown and its ministers have always strove for the further development of the Sarovian society, welcoming all walks of life within Sarovia. This purpose was to distance New Sarovia from being simply a military guild to a fully functioning Graal-like nation, with its own economy, government, institutions and social help.

This has been attempted by many guilds including Sarovia, which collapse when they attempt to run guild tags like any other military or social guild. It is therefore the opinion of His Imperial Majesty's Government that social tags should not be made a priority and rather the focus should be made to turning the New Sarovian Discord server into its social tags.

The intent of the Immigration Act is to introduce many Graalians and members of NationStates to the social and civic benefits of the New Sarovian Empire such as the Saro economy, the benefits of a constitutional monarchy, a competent and fully functioning Constabulary and constant, well constructed social events. The Graalian people would be benefited severely by a more civilised society demonstrating its prowess, influence and innovation; something the New Sarovian Empire is able to do. Members of NationStates would benefit from learning about and experiencing a new way of political life which better aligns their talents and aims with the Sarovian cause.

2. Immigrants

All members of the New Sarovian Empire Discord server who come from non-military guilds or regions not at war with Sarovia and its possessions shall be awarded the status of an Immigrant and the subsequent Discord role. These Immigrants, upon entering the Empire, are the lowest social class yet make up a large portion of it. Immigrants are expected to become fully fledged Sarovian residents or citizens within a month of their time in the Empire, but are not required to. Immigrants shall not be awarded the benefits of residents or citizens, such as:

- a) They may not construct homes in Sarholm,
- b) Vote in elections or stand for public office,
- c) Exchange more than 500 Saros for Galats at any given week,
- d) Join the Civil Service or any Crown Corporation or;
- e) Join the Imperial Sarovian Armed Forces.

3. Resident

All Immigrants in the New Sarovian Empire Discord server may become a Sarovian resident by entering a Sarovian owned guild or region, such as a military unit, a social City or Province tag or other Sarovian owned guild tag. This transition is done automatically and does not need to be requested. Residents have many limitations lifted, but still have two main restrictions:

- a) They may not vote in elections or stand for public office, or
- b) Exchange more than 1,000 Saros for Galats at any given week.

4. Citizen All Residents in the New Sarovian Discord server may become a Sarovian citizen by filling out the official Sarovian citizenship form, provided by members of the Civil Service. This bars them from the above restrictions. Citizenship shall not be removed by His Imperial Majesty's Government unless in response to criminal behaviour found in the Mathiveas Code of Law; even in cases of joining other countries or region. Citizenship is forfeited by the member however upon leaving the New Sarovian Empire Discord server, to be reinstated at the opinion of the Prime Minister and his Cabinet.

5. Civic Obligations All members of the New Sarovian Empire, from immigrants to citizens, have a strong obligation to uphold the social and moral fibre of the Empire's society. Despite social restrictions on certain social classes within the Empire, all men, women and children are obligated to do their duty as faithful subjects of His Imperial Majesty and His Empire. All citizens are strongly encouraged to vote and run for public office, and all residents and immigrants are highly encouraged to become full class Sarovian citizens.

All immigrants, residents and citizens are subject to the Mathiveas Code of Law and other posted laws of the Imperial Parliament. No social class may allow an individual to avoid the ramifications of their actions in the New Sarovian Empire off the basis of their class.

6. Peerage Obligations All members of the Assembly of Peers and all members of the New Sarovian Empire who possess a conferment of landed nobility are required by law to provide cultural and social enrichment to their Empire on a monthly basis. As members of the old guard, the Peerage must contribute to social and/or cultural betterment of the New Sarovian Empire. Failure to adhere to this statute is grounds for the constitutional seizure of land, revokement of titles, and other related activities. Social and/or cultural betterment of the New Sarovian Empire is vital to the benefit of the Empire, and may include on a monthly or more frequent basis:

- a) Aristocratic dinners,
- b) Developing charities/funds,
- c) Beginning a registered Sarovian company with monthly profit,
- d) Become a patron of the arts,
- e) Or another assorted idea approved by the Prime Minister or His Imperial Majesty.

7. Social Concessions His Imperial Majesty's Government realises the necessity for members of the Civil Service, and particularly the Imperial Sarovian Armed Forces, to enter these social events and be able to participate in them. It is then recommended to the Ministry of Defence that all members of the Armed Forces be able to attend social events dressed in pre-approved bodies or ceremonial uniforms.