



CAROLUS XIII  
ROYO Y IMPERAD

A.S. 320

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No.6 of 2024

An Act to Establish States of Being Regarding the Life and Death of Sarovians and the Consequences of Existing.

*Given Sanction on the 1st of August, 2024*



SARHOLM



aya seo donir plisir eun Seito Majis Imperial y Stefanica, pur Seito Majis y pul y pur tel consei y sazion eui tel Parlamente eui tel Rozirre, comaria tel segeoare:

1. **Short Title** This Act shall be known as the *Life and Death Act* in short.
2. **Preamble** Whereas the need arises to both introduce creative ideas to the Empire, but also encourage, enforce and remind citizens of the Empire they exist within a “roleplay” environment, it is the opinion of His Imperial Majesty’s Parliament that all civilians of the New Sarovian Empire be not only categorised into two statuses of being (alive or deceased), but also track Stefanic ages, implement penalties and incentives, as well as requirements, to deliver a roleplay experience unlike any other guild within not only the wider Graal Military Community but simply put, Graal and all its islands themselves. This Parliament acknowledges and reasserts its prerogative to sort all Sarovians within two states of being - life and death, or Vi and Morte. These states shall affect how individuals navigate and play the Sarovian experience.
3. **Vi** All individuals within the New Sarovian Empire who are within the New Sarovian Empire Discord Server, as long as they have not been declared in a state of Morte as seen by the following section, shall be considered in a state of life, or within Vi. This state of being will acknowledge them being legally alive, and as such, entitled to the following perks:
  - a) Access to the Saro system and/or Exchange;
  - b) Eligibility to register as a citizen, and thus the benefits that befit it;
  - c) Eligibility to hold any type of reward, including medals, honours, knighthoods, titles, etc; and
  - d) Any other such privilege as deemed by the Cabinet.
4. **Morte** Any individual may, at any moment, may be declared in a state of death, or Morte. Such declaration may be only produced by the following authorities:
  - a) Voluntarily leaving the New Sarovian Empire Discord Server and staying absent from the server for a period of twenty four (24) hours, or being physically removed from the server of which the time limit is eliminated;
  - b) An Act of Parliament, passed through usual systems;
  - c) An Imperial Edict;
  - d) An order or ruling of a Justice in a case that warrants the death penalty, of which the sentence may only be executed after twenty four hours to allow for appeal;
  - e) Pass the age of Stefanic 30 years for their current character, of which the Cabinet may at any time choose to unilaterally declare the individual dead;
  - f) An Act of Stefan; neither determined by the Papacy or any individual who holds a Church post, but rather through the express word of our God Stefan through a vessel confirmed as the Word of Stefan by both the Papacy and the Holy Graalian Emperor, and;
  - g) An agreement to engage in an official Sarovian duel, as per the Code Duello (or necessarily adapted to fit the theatre of being one finds themselves in), of which photo evidence of agreement to a duel is necessary.

Individuals declared to be in a state of morte shall immediately face the following consequences:

- a) All assets, including Saros, property, titles, honours (knighthoods, medals, decorations), Army & Navy commissions, academic degrees, ranks, all positions in Government (included elected and appointed positions), and such similar benefits of service in the Empire shall be immediately stripped from the deceased person, and distributed according to their legal Will as described in the Mathiveas Code of Law, and;
- b) Must be forced to, within twenty four hours; choose to acknowledge and accept their previous character has been killed, and must adopt a new name for themselves to be referred to in all Sarovian platforms except instances of which a username cannot be changed easily or at all, of which they must be referred to by other players by their new name, and at the command of the Cabinet, may be directed to change their physical appearance if their original is too iconic.

## 5. Exemptions

Any individual who seeks to avoid the consequences from being within a state of Morte may gain said exemptions through the Family Tier & Prestige Point system. Families within the New Sarovian Empire, based on a points system known as Prestige Points, will gain perks to not only nullify the worst drawbacks of morte but also acquire passive and fantastic perks, from free Saros, titles, and much more. These tiers are:

- a) *Tel povizo* (The Poor)
- b) *Tel suhetizo* (The Successful)
- c) *Tel gentomme eui terra* (The Gentlemen of the Land, ie landed gentry)
- d) *Tel nobressos pur sabrelle* (The Nobility by Sword)
- e) *Tel nobressos pur legeiela* (The Nobility by Law)
- f) *Tel nobressos pur majis* (The Nobility by Majesty)

These family tiers are established by law, and any modifications to their Prestige Points, member thresholds or perks shall be dictated by the Cabinet & consent of the Sovereign. Sarovian citizens may, at any time, register a family through the Ministry of Services by meeting the following criteria:

- a) Agree to form a family with a minimum of 2 other additional persons for a total of 3, of which all three members explicitly provide the below statement as true:
  - i) *“I, <full name>, do solemnly affirm to the Ministry of Services that I, the Patriarch/Matriarch/Head of this House, in addition to <full name of member 2> and <full name of member 3> that we do hereby proclaim ourselves as the House of <Name>, and all members of this House consent and pass agreement that this House shall be exclusive, and no member of this House shall be part of any other without the explicit consent of the Ministry of Services and the Patriarch/Matriarch/Head of this House.”*
- b) Agree to adopt Stefanic names for all members of the family;
- c) Agree that membership into this family is exclusive, wherein any member who joins a family may not:
  - i) Leave this family, without explicit consent from the Ministry of Services and the Patriarch of their House, with the only reason to be permitted to allow leaving is to be married into another House or to create their own

- house through marriage alone;
- ii) Be kicked out of the House, by any order of the Patriarch or the Ministry of Services, as leaving of the House other than departure by marriage is strictly forbidden;
- iii) Be members of two houses at any given time, or wear the names of multiple houses; and
- iv) Denounce their own house, under penalty of the law up to but not exceeding death.

Any family without an order with permission otherwise from Cabinet will begin in *tel povizo* tier. Any family in existence that does not register with the Ministry of Services, or drops below the mandatory 3 member minimum shall be dissolved, and all safeguards, perks and additional benefits of belonging into a family will be null and void. Families who drop below the necessary Prestige Points and drop into a different family tier will likewise lose said benefits.