



aya seo donir plisir eun Seito Majis Imperial y Stefanica, pur Seito Majis y pul y pur tel consei y sazion eui tel Parlamente eui tel Rozirre, comaria tel segeoare:

1. Introduction

This statute is ordered with reforming the Imperial Sarovian Army into a more effective and structured entity, able to run itself without the Crown Prince in command. The purpose of the New Model Army Act is to structure the Imperial Sarovian Army in a way that is easy to understand and comprehend. The New Model Army Act of 2017 explains and structures the Empire in a way where jurisdiction, authority, autonomy and division is explained. The explanation of unit sizes, unit jurisdiction, rank jurisdiction, and unit autonomy will be below, as well as oaths, uniforms and allied authority.

2. Unit Sizes

Units will be sized as follows:

- a) Army: The Imperial Sarovian Army is the largest unit in the land based Imperial Armed Forces. The Army is led by the Crown Prince or lesser Prince of the Vasa family, and wields it to defend the interests of the Empire. The Army can consist of 18 Corps throughout the entire Empire - 12 Professional, 6 Auxiliary. An Army can consist of up to 2250 members.
- b) Corps: A Corps is the largest unit in the Imperial Sarovian Army. A Corps is led by a Field Marshal, who is appointed by the Crown Prince. The Corps consists of 4 Divisions maximum. Auxiliary Corps are led by a Colonel. A corps can have up to 125 individuals inside of it.
- c) Division: A Division is the second largest unit in the Imperial Sarovian Army. A Division is led by a Major, who is appointed by the Field Marshal of his/her Corps. A Division consists of a maximum at 5 Detail at any given time. A Division can have up to 25 individuals inside of it.
- d) Detail: A Detail is the smallest unit in the Imperial Sarovian Army. A Detail is led by a Sergeant, Color Sergeant or Sergeant Major, who are promoted through the ranks in his/her own Corps. A Detail consists of 5 members maximum - the leader, and four other lower rank individuals.

3. Unit Jurisdiction

The unit jurisdiction in the Imperial Sarovian Army will be decided by type of unit. Professional divisions and corps will have full authority over auxiliary divisions and corps.

4. Ranks and Autonomy

The following are officer autonomy by rank:

- a) Field Marshal:
 - i) Can promote between ranks Private-Major.
 - ii) Can give all medals except Order of the King.
 - iii) Can give promotion recommendations for higher than max promotion rank.
 - iv) Can kick inactives and offtaggers.
 - v) Can train soldiers.
 - vi) Can declare War Measures Act.
 - vii) Can call meetings.
 - viii) Can brief missions.
 - ix) Can issue patrols.

- x) Can punish disobedience.
- b) Colonel:
 - i) Can promote between ranks Private-Lieutenant.
 - ii) Can give all medals except Order of the King.
 - iii) Can give promotion recommendations for higher than max promotion rank.
 - iv) Can train soldiers.
 - v) Can call meetings.
 - vi) Can brief missions.
 - vii) Can issue patrols.
 - viii) Can punish disobedience.
- c) Lieutenant Colonel:
 - i) Can promote between ranks Private-Sergeant.
 - ii) Can give all medals except Order of the King.
 - iii) Can give promotion recommendations for higher than max promotion rank.
 - iv) Cannot kick inactives and offtaggers.
 - v) Can train soldiers.
 - vi) Can call meetings.
 - vii) Can brief missions.
 - viii) Can issue patrols.
 - ix) Can punish disobedience.
- d) Major:
 - i) Can promote between ranks Private-Sergeant.
 - ii) Can give all ribbons.
 - iii) Can give promotion recommendations for higher than max promotion rank.
 - iv) Can kick inactives and offtaggers.
 - v) Can train soldiers.
 - vi) Can call meetings.
 - vii) Can brief missions.
 - viii) Can issue patrols.
 - ix) Can punish disobedience.
- e) Captain:
 - i) Can promote between ranks Private-Corporal.
 - ii) Can give all ribbons.
 - iii) Can give promotion recommendations for higher than max promotion rank.
 - iv) Cannot kick inactives and offtaggers.
 - v) Can train soldiers.
 - vi) Can call meetings.
 - vii) Can brief missions.
 - viii) Can issue patrols.
 - ix) Can punish disobedience.
- f) Lieutenant:
 - i) Can promote between ranks Private-Corporal.
 - ii) Can give all ribbons.
 - iii) Can give promotion recommendations for higher than max promotion rank.

- iv) Cannot kick inactives and offtaggers.
- v) Can train soldiers.
- vi) Can call meetings.
- vii) Can brief missions.
- viii) Can issue patrols.
- ix) Can punish disobedience

5. Jurisdiction

Jurisdiction is an important thing to uphold in the Imperial Sarovian Army. From here on out, between an argument between two of the same rank, the one who was promoted or commissioned first, is in command. All officers have no jurisdiction in other Corps that they don't belong in, unless given this power.

6. Oath of Allegiance

Every Sarovian soldier, from the dunes of Carolusburg to the streets of Classic, must swear an oath of loyalty to the New Sarovian Empire and her Colonies and Dominions. New recruits recruited by the Sergeants will swear it upon enlistment. Current soldiers must be hunted down and swear it in front of an officer who can vouch for them. The oath to the Empire is:

“I, [name], do swear that I will well and truly serve His Grace, Emperor Constantine the Sixth, Emperor of the New Sarovian Empire and Her Colonies and Dominions, in the Armed Forces until lawfully released, that I will resist the Empire's enemies and cause the Empire's peace to be kept and maintained.”